

Lecture 6: more about free scalar field theory

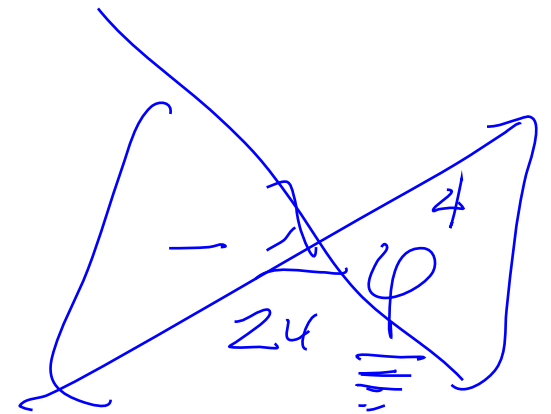
- What are states, really?

- Particles which don't spread across whole universe,
and $L \rightarrow \infty$ limit \hookrightarrow wave packets

- Time evolution

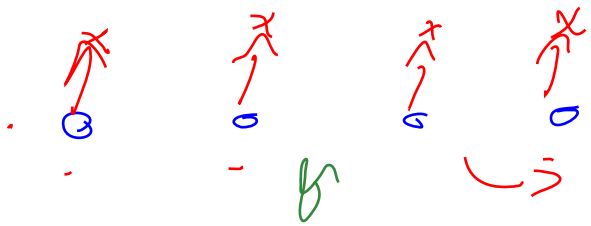
- Two-point function & fluctuations in field.

$$\mathcal{L} = \frac{1}{2} \partial_\mu \varphi \partial^\mu \varphi - \frac{m^2}{2} \varphi^2$$

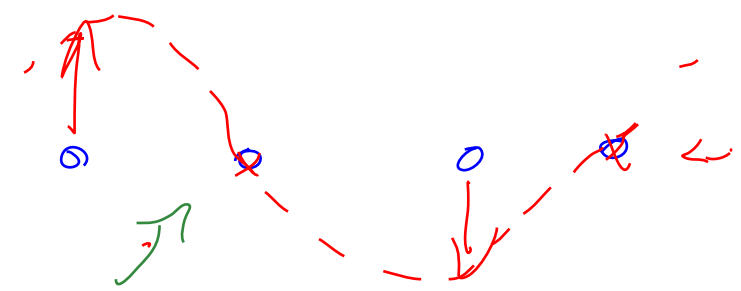


1-Dim space

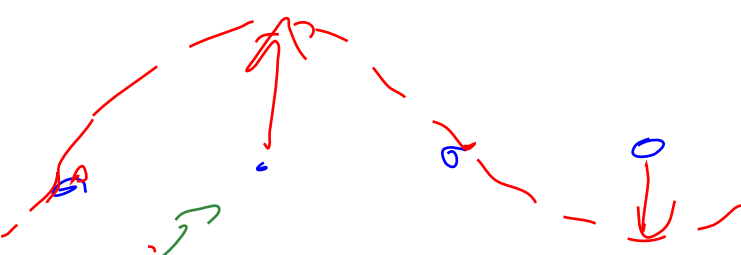
4 Simple HO



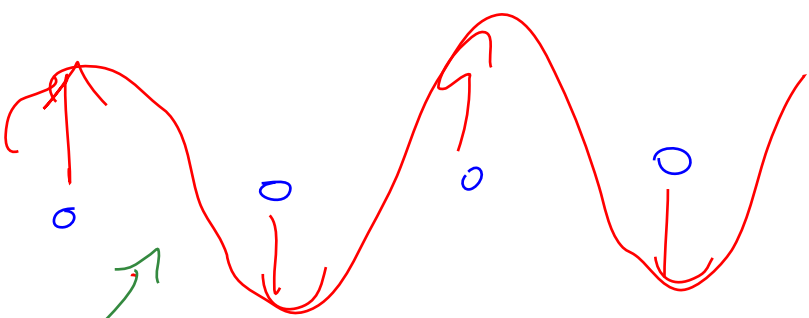
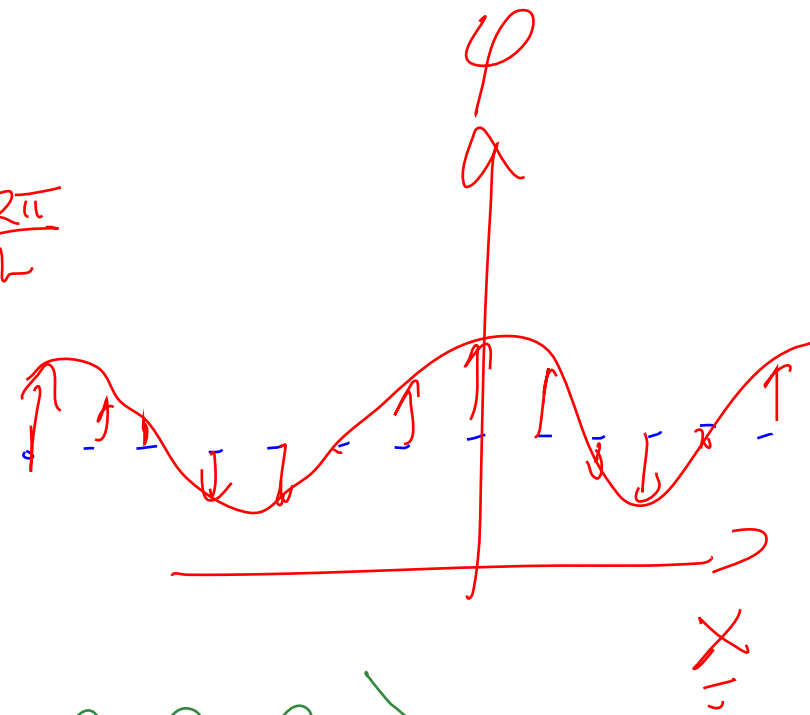
$p=0$: all move together



$$e^{ipx} + e^{-ipx} \quad p = \pm \frac{2\pi}{L}$$



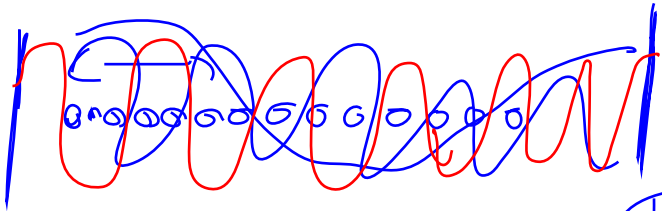
$$e^{ipx} - e^{-ipx}$$



$$p = 2 \frac{2\pi}{L}$$

- $|n_1 n_2 n_3 n_4 \rangle$
- $|0 0 0 0 \rangle$
- $|1 2 0 1 \rangle$ etc

Lim as latt spacing $\rightarrow 0$

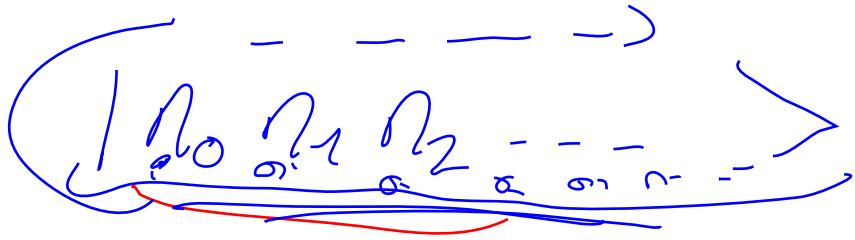


$|n_0 n_1 n_2 n_3 \dots\rangle$

If I really want $c \rightarrow 0$ \rightarrow # of SHO's.

\rightarrow 1) Is that OK?

\rightarrow 2) what's basis?



n_i 's are non-neg int's.

Countable
basis

And $\sum_i n_i$

total occ. of cell states is finite

Fock
Space:

uncountable
basis

OR you let an # of n_i 's be nonzero.

uncountable basis of indep. states.

Hilbert sp. w. countable dimensionality (separable) OK

Uncountable, non-sep Hilbert sp \rightarrow QM is toast

What is a particle?

It's a SHO being in $|1\rangle$.

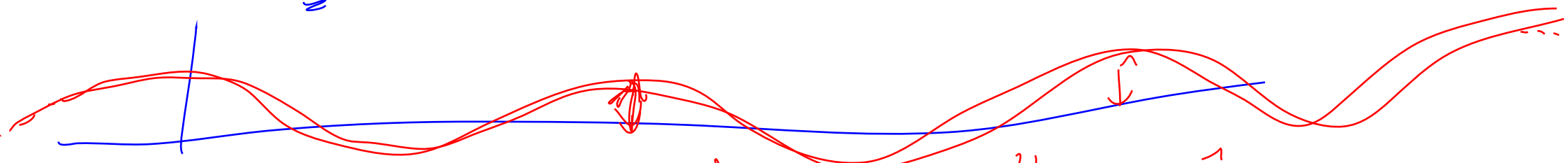
or $c_1 |100\rangle + c_2 |010\rangle + c_3 |001\rangle$
in comb. of states where $\sum_i n_i = 1$

1-part state

2-part state

$c_{200} |200\rangle + c_{110} |110\rangle + \dots$
comb of $|n_1 n_2 n_3\rangle$ where $\sum_i n_i = 2$

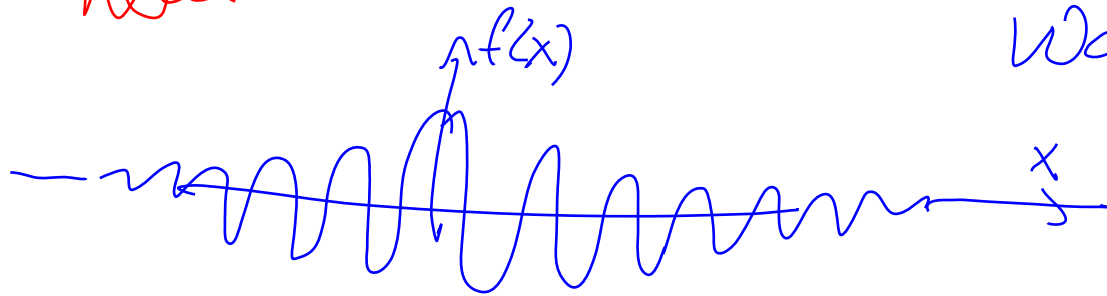
$$\psi(x) = \sum_{\vec{p} = \frac{2\pi}{L} \vec{n}} e^{i\vec{p}\cdot\vec{x}} \frac{a_p}{\sqrt{2\omega_p L^3}} + \frac{a_p^\dagger}{\sqrt{2\omega_p L^3}} e^{-i\vec{p}\cdot\vec{x}}$$



1 part. spread over whole universe!!

Real "normalized" part's are lin. comb. of these

Wave packet $A e^{i\vec{p}\cdot\vec{x} - \frac{3}{2}\omega^2}$



Approx pos $x=0$
mom p

$$f(x) \rightarrow \tilde{f}(p) = \int dx e^{-i\vec{p}\cdot\vec{x}} f(x)$$

$$\underline{|f\rangle} = \sum_{\vec{p} = \frac{2\pi}{L} \vec{n}} \tilde{f}(p) a_p^\dagger |0\rangle$$

sensible 1-part. state

Normalization?

$$1 = \langle f | f \rangle = \langle 0 | \underbrace{\sum_{\mathbf{p}'} a_{\mathbf{p}'}^* f(\mathbf{p}')}_{\langle f |} \sum_{\mathbf{p}} c_{\mathbf{p}} f(\mathbf{p}) | 0 \rangle$$

$$a_{\mathbf{p}'} c_{\mathbf{p}} = \int_{\mathbf{p}'} c_{\mathbf{p}'}^* c_{\mathbf{p}}$$

$$1 = \langle f | f \rangle = \sum_{\mathbf{p} \in \frac{2\pi}{L} \vec{n}} \tilde{f}^* \tilde{f}(\mathbf{p})$$

$$\tilde{f}(\mathbf{p}) \rightarrow 0 \text{ as } L \rightarrow \infty$$

$$a^3 \sum_{\mathbf{x} = a\vec{n}} \rightarrow \int d^3x$$

poor norm. conventions



$$\int \frac{d^3p}{(2\pi)^3}$$

often written $\int \frac{d^3p}{(2\pi)^3}$

$$L = \frac{h}{2\pi} \quad d\mathbf{p} = \frac{d\mathbf{p}}{2\pi} \dots$$

Old Convention

$$a_p = \frac{1}{\sqrt{2\omega_p L^3}} \int d^3x e^{-i\vec{p}\cdot\vec{x}} (\omega_p \phi + i\pi \dot{\phi})$$

$$|f\rangle = \sum_{\vec{p} = \frac{2\pi}{L}\vec{n}} \tilde{f}(\vec{p}) a_p^\dagger |0\rangle$$

$$\sum_{\vec{p}} \tilde{f}^*(\vec{p}) \tilde{f}(\vec{p}) = 1$$

$$[a_p, a_q^\dagger] = \int_{\vec{p}, \vec{q}} \text{Kron.}$$

Good: $\|a_p^\dagger |0\rangle\|^2 = 1$.

Bad: $f(x) \propto L^{-3/2}$ yuck...

$$\langle 0 | a_p a_p^\dagger | 0 \rangle$$

New Convention

$$a_p = \frac{1}{\sqrt{2\omega_p}} \int d^3x e^{-i\vec{p}\cdot\vec{x}} (\omega_p \phi(x) + i\pi \dot{\phi}(x))$$

$$= L^{3/2} a_{old, p}$$

$$|f\rangle = \sum_{\vec{p}} L^3 \tilde{f}_{new} a_{new, p}^\dagger |0\rangle$$

$$\tilde{f}_{new}(\vec{p}) = L^{3/2} \tilde{f}_{old}(\vec{p}) \quad \text{fixed as } L \rightarrow \infty$$

$$\sum_{\vec{p}} L^3 \tilde{f}^*(\vec{p}) \tilde{f}(\vec{p}) = 1 = \int \frac{d^3p}{(2\pi)^3} \tilde{f}^*(\vec{p}) \tilde{f}(\vec{p}) = 1$$

$$\rightarrow [a_p, a_q^\dagger] = L^3 \int_{\vec{p}, \vec{q}} \text{Kron.}$$

$$\|a_p^\dagger |0\rangle\|^2 = (2\pi)^3 \delta^3(\vec{p} - \vec{q})$$

Dirac

One more small change:

$$\underline{a}_{\text{new}, p} = \sqrt{2\omega_p} \underline{a}_{\text{new}, p} = \sqrt{2\omega_p} \underline{L}^{3/2} \underline{a}_{\text{old}, p}$$

not Lorentz
invariant

$$\varphi(x) = \int \frac{d^3\vec{p}}{(2\pi)^3 2\omega_p} \left[a_p e^{i\vec{p}\cdot\vec{x}} + a_p^\dagger e^{-i\vec{p}\cdot\vec{x}} \right]$$

better than $\int \frac{d^3p}{(2\pi)^3}$

$$[a_p, a_{p'}^\dagger] = 2\omega_p (2\pi)^3 \delta^3(\vec{p} - \vec{p}') \quad (|p\rangle = a_p^\dagger |0\rangle)$$

$$|f\rangle = \int \frac{d^3p}{(2\pi)^3 2\omega_p} \tilde{f}(\vec{p}) |p\rangle \quad \int \frac{d^3p}{(2\pi)^3 2\omega_p} \tilde{f}^*(\vec{p}) \tilde{f}(\vec{p}) = 1$$

Lorentz - invariant

Festkin doesn't
do this - or at
least takes his time

Speiser does do this.

why?

$$\int \frac{d^4 p}{(2\pi)^4}$$

$$(2\pi) \int \delta(p^2 - m^2) \Theta(p^0)$$

$$\int \frac{d^3 p}{(2\pi)^3} \int \frac{d\omega}{2\omega} \delta(p_0^2 - \vec{p}^2 - m^2) \Theta(p^0)$$

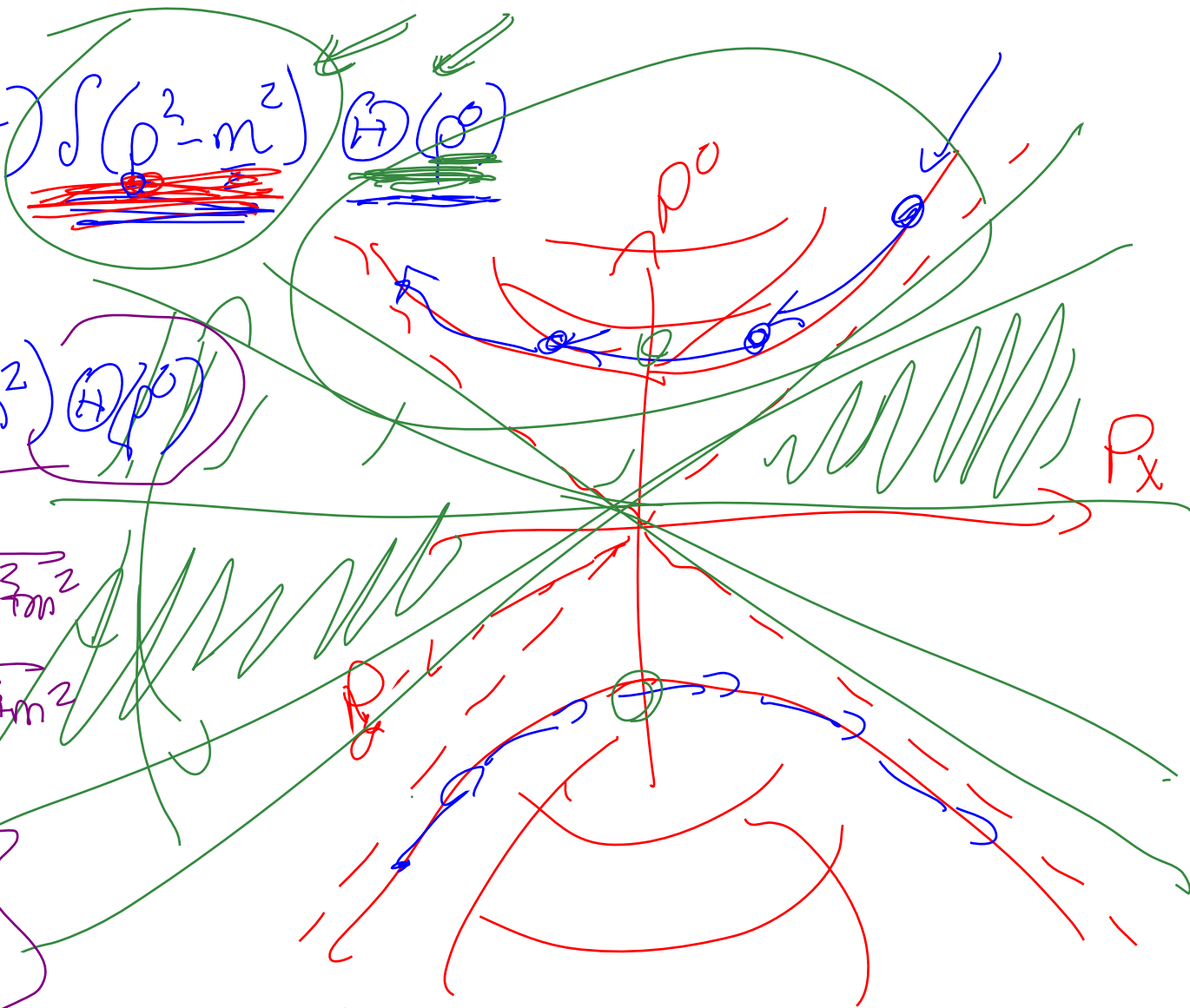
$$p_0^2 = \vec{p}^2 + m^2 \text{ for } p_0 = \pm \sqrt{\vec{p}^2 + m^2}$$

$$p_0 = -\sqrt{\vec{p}^2 + m^2}$$

$$p_0 = \omega_p \text{ or } -\omega_p$$

$$p_0 = \omega_p \text{ and } \left(\text{Jac.} \frac{1}{2\omega_p} \right)$$

$$\int \frac{d^4 p}{(2\pi)^4} 2\pi \delta(p^2 - m^2) \Theta(p^0) = \int \frac{d^3 \vec{p}}{(2\pi)^3} \frac{1}{2\omega_p} \quad p_0 \equiv \omega_p = \sqrt{\vec{p}^2 + m^2}$$



Look at

$$\int_{-\infty}^{\infty} dp^0 \delta(p_0^2 - \omega_p^2) \quad \text{---} \quad \text{---} \quad \text{---} \quad \text{---}$$

change var to p_0^2

$$y = p_0^2$$

$$dy = 2p_0 dp_0$$

$$dp_0 = \frac{dy}{2p_0} = \frac{dy}{2\sqrt{y}}$$

$$\int_{-\infty}^{\infty} dx f(x) = 1$$

$$\int_{-\infty}^{\infty} \frac{dy}{2\sqrt{y}} \delta(y - \omega_p^2) = \frac{1}{2\sqrt{\omega_p^2}} = \frac{1}{2\omega_p}$$

$$\int dx g(x) \delta(x-y) = g(y)$$

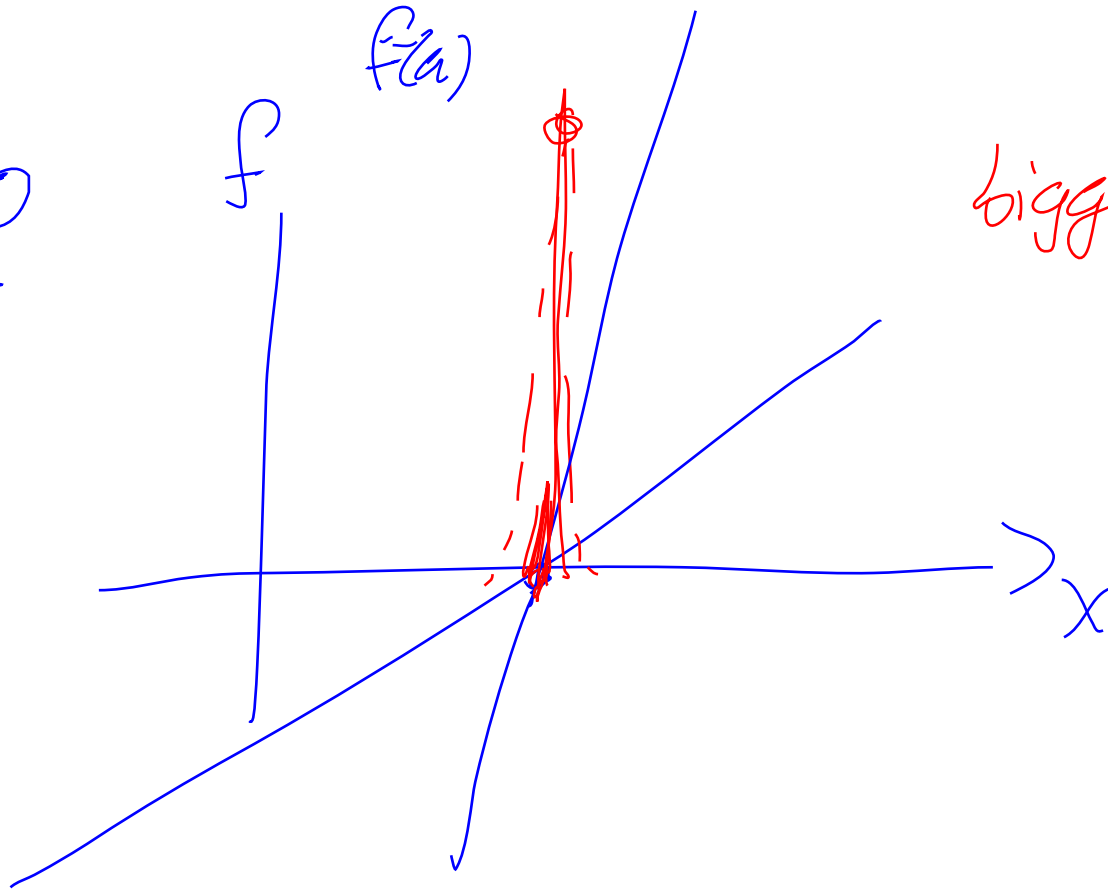
cont. y

$$\int_a^b dx \delta(f(x) - y) = \int_{f(a)}^{f(b)} \left(\frac{dx}{df(x)} \right) df(x) \delta(f(x) - y)$$

$$a = 0$$

$$\int_{f(a)}^{f(b)} \frac{1}{f'} \delta(f(x) - y) = \frac{1}{|f'(x: f(x)=y)|}$$

But if $f' > 0$



bigger $f' \rightarrow$ narrower spike
smaller answer

$$\frac{1}{|f'|}$$

Time evolution & correlations

Heisenberg picture

$$\langle S | e^{iHt} \mathcal{O} e^{-iHt} | S \rangle$$

time evol. of $\mathcal{O} \rightarrow \mathcal{O}(t)$
Heisenberg picture

$$[H, a_p] = -\omega_p a_p$$

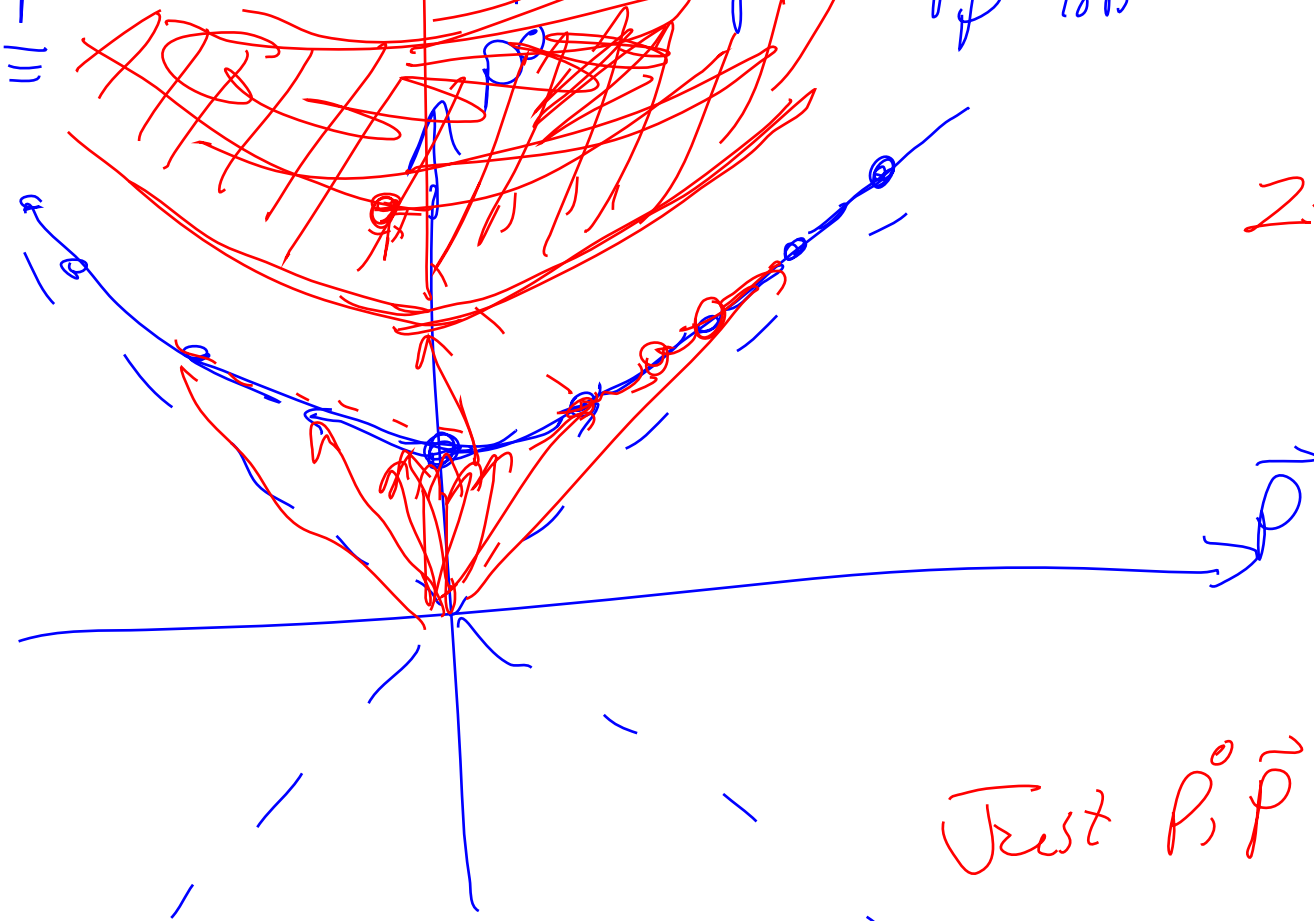
$$a_p(t) = e^{iHt} a_p e^{-iHt} = e^{-i\omega_p t} a_p \quad \omega_p = p^0 \quad p^2 = m^2 \dots$$

$$\phi(x, t) = \int \frac{d^3 p}{(2\pi)^3 2p^0} \left[e^{-i p t + i \vec{p} \cdot \vec{x}} a_p + e^{i p t - i \vec{p} \cdot \vec{x}} a_p^\dagger \right]$$

$$\phi(x^\mu) = \int \frac{d^4 p}{(2\pi)^4} \left(e^{-i p_\mu x^\mu} a_p + e^{i p_\mu x^\mu} a_p^\dagger \right) (2\pi) \delta(p^2 - m^2) \Theta(p^0)$$

They has 1-part states — Diff't than
multi-part states —

p^0 is related to \vec{p} : $p^0 = \sqrt{\vec{p}^2 + m^2}$



1-part has
 $p^0 = \sqrt{\vec{p}^2 + m^2}$

2-part has

$p^0 > 2\sqrt{\vec{p}^2 + m^2}$

3-part > 3 -----

Just p^0, \vec{p} → 1 part?
 or 2 part's?

$\varphi(x)$ How field fluctuates? $\langle \varphi^2(0) \rangle$??

$\langle 0 | \varphi(x) \varphi(0) | 0 \rangle$ X-timelike
or
spacelike
= $G^{\rightarrow}(x)$ \rightarrow : x is left var.

$G^{\rightarrow}(q) = \int d^4x e^{i q x} G^{\rightarrow}(x)$ mom space version

Let's do it! $\varphi(x) = \int \frac{d^3p}{(2\pi)^3 2p^0} \left(e^{-i p_0 x^0 + i \vec{p} x^i} a_p + e^{i p_0 x^0 + i \vec{p} x^i} a_p^\dagger \right)$

$$\langle 0 | \underbrace{\varphi(x)}_{\text{}} \underbrace{\varphi(0)}_{\text{}} | 0 \rangle = G_{\varphi\varphi}^{\rightarrow}(x)$$

$$0 = \langle 0 | \varphi | 0 \rangle$$

$$a|0\rangle = 0$$

$$= \langle 0 | \int \frac{d^3p}{(2\pi)^3 2p^0} \left(e^{-ip_{\mu}x^{\mu}} \underbrace{a_p}_{\text{}} + e^{+ip_{\mu}x^{\mu}} \cancel{a_p} \right) \int \frac{d^3q}{(2\pi)^3 2q^0} \left(\cancel{a_q} + \underbrace{a_q}_{\text{}} \right) | 0 \rangle$$

$$= \int \frac{d^3p d^3q}{(2\pi)^6 2p^0 2q^0}$$

$$e^{-ip_{\mu}x^{\mu}} \langle 0 | a_p a_q^{\dagger} | 0 \rangle$$

$$a_p a_q^{\dagger} = [a_p, a_q^{\dagger}] + \cancel{a_q a_p}$$

$$(2\pi)^3 2p^0 \delta^3(\vec{p} - \vec{q})$$

$\varphi(0)$
creates part.

$\varphi(x)$ absorbs part.

G^{\rightarrow} shows how part part, $0 \rightarrow x$

$$G_{\varphi\varphi}^{\rightarrow}(x) = \int \frac{d^3p}{(2\pi)^3 2p^0} e^{-ip_{\mu}x^{\mu}}$$

$$G_{\varphi\varphi}^{\rightarrow}(x) = \int \frac{d^4p}{(2\pi)^4} e^{-ip_{\mu}x^{\mu}} \underbrace{2\pi \delta(p^2 - m^2)}_{\text{}} \underbrace{\Theta(p^0)}_{\text{}}$$

$$G^{\rightarrow}(p)$$

Do the Int! Choose x^{μ} spacelike.

Pick frame $x^0=0$ $x^3 = X = r$, $x^1, x^2 = 0$ z axis.

$$G^2(r) = \int \frac{d^3p}{(2\pi)^3 2\sqrt{p^2+m^2}} e^{i\vec{p}\cdot\vec{r}} = \frac{1}{8\pi^2} \int \frac{p^2 dp}{\sqrt{p^2+m^2}} \int_0^{2\pi} d\phi \int_{-1}^1 d\cos\theta e^{ipr\cos\theta}$$

$$= \frac{1}{4\pi^2 r} \int_0^{\infty} \frac{p \sin(pr)}{\sqrt{p^2+m^2}} dp$$

$= \frac{m}{4\pi^2 r} K_1(mr)$ H₁(im) K₁: modified Bessel function Timelike

$K_1(x) = \frac{\pi i}{2} e^{\frac{i\pi}{2}} \underbrace{H_1(ix)}_{\substack{J_1 + iY_1}} \quad \underline{r} \rightarrow -i\sqrt{\quad}$

→ $\begin{cases} \underline{mr} \ll 1 & \boxed{\frac{1}{4\pi^2 r^2}} \\ \underline{mr} \gg 1 & e^{-mr} \sqrt{m} / \frac{5}{2} \frac{3}{2} r^{3/2} \end{cases}$

$$\vec{G}(r) \xrightarrow{\text{small } r} \frac{1}{4\pi^2 r^2}$$

$$\langle 0 | \phi^2(\omega) | 0 \rangle = \lim_{r \rightarrow 0} \langle 0 | \phi(r) \phi(\omega) | 0 \rangle = \lim_{r \rightarrow 0} \frac{1}{4\pi^2 r^2}$$

Field fluct are big at small dist. $\langle 0 | \phi^2(\omega) | 0 \rangle$ doesn't make sense

$$\phi(\omega) \rightarrow \phi(r) = \int \frac{d^3x}{(2\pi r^2)^{3/2}} e^{-x^2/2r^2} \phi(x)$$

$$\langle \phi_r^2 \rangle = \int \frac{d^3x d^3y}{(2\pi)^3 r^6} e^{-\frac{x^2+y^2}{2r^2}} \frac{1}{4\pi^2 |x-y|^2} = \frac{1}{8\pi^2 r^2}$$

$$\frac{1}{8\pi^2 r^2}$$

