

Suppose I had some tool to compute correlation functions.

One type, say, $\langle 0 | \prod (\psi_i(x_i) - \psi_n(x_n)) | 0 \rangle$, is enough - analyticity relates to all others.

What can I learn from these?

- 2-pt func. tells us if $|0\rangle$ contains particles.
- If it does, these correl. functions will tell us everything about how particles behave - how they scatter with each other.

We will see this in the next 2 lectures.

- ~~How~~ {
- What fields ϕ are possible?
 - What Lagrangians can describe them
 - Given ϕ 's and $\mathcal{L}(\phi, \partial\mu\phi)$, How do I compute the correlation functions

Remainder of 2-semester course sequence!!

Questions I want to answer:

Suppose I start with n particles flying at each other. well separated initially. Rather well defined momenta.

Look much later. What is probability [Amplitude²]

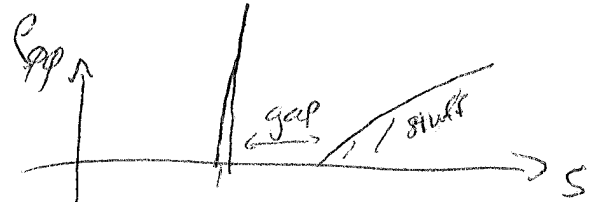
to find n particles flying apart, w. some other momenta?

"Scattering Problem"

Step 1: How do I describe initial state?

Assume I have $\hat{\phi}_a$ a set of field operators, for today we make it 1 field $\hat{\phi}$ so notation simpler.

Suppose $\rho_{pp} = \langle \hat{\phi}^\dagger \hat{\phi} \rangle = \int \frac{d^3s}{(2\pi)^3 2E_s} \delta(s - m^2)$

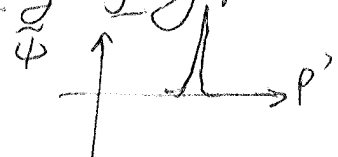


Then $\hat{\phi}(x)|0\rangle$ produces \sqrt{Z} times particles, plus some junk.

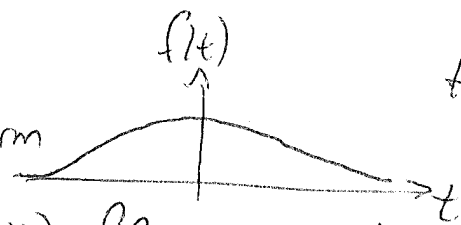
Choose your wave packet function $\psi(x)$

normalize so $\int \frac{d^3p'}{(2\pi)^3 2E_{p'}} \tilde{\psi}^*(p') \tilde{\psi}(p') = 1$ and $\tilde{\psi}(p')$

very tightly peaked at $p' = p$



now choose $f(t)$ of form



wide t -range with (note!!) $\int f(t') dt' = 1$ not f^2 !!

Choose $\psi(x^u) = \psi(\vec{x}) e^{-i\omega_p t} f(t)$

The idea: using $e^{-i\omega_p t} f(t)$ makes me coherently add amplitude to make particles, but incoherently cancel amplitude to make other stuff. Let's see that.

Define

$$|\psi\rangle = \frac{1}{\sqrt{2}} \int d^4x \psi(x^u) \varphi(x^u) |0\rangle = \left(\int d^3p \psi(-\vec{p}) \varphi(\vec{p}) |0\rangle \right)$$

$$\langle \psi | \psi \rangle = \frac{1}{2} \int d^4x d^4y \psi^*(y) \psi(x) \langle 0 | \varphi^*(y) \varphi(x) | 0 \rangle$$

$$\frac{1}{2} \int \frac{ds}{2\pi} \rho_{\varphi\varphi}(s) \int \frac{d^4k}{(2\pi)^4} 2\pi \delta(k^2 - s) \Theta(k^0) e^{-ik^0(y-x)}$$

But $\int d^3y \psi^*(y) e^{+i\vec{k}\cdot\vec{y}} = (\tilde{\psi}^*(\vec{k}))^*$, $\int d^3x \psi(x) e^{-i\vec{k}\cdot\vec{x}} = \tilde{\psi}(\vec{k})$

~~$$\langle \psi | \psi \rangle = \int \frac{ds}{2\pi} \rho_{\varphi\varphi}(s) \int \frac{d^4k}{(2\pi)^4} \Theta(k^0) 2\pi \delta(k^2 - s) \tilde{\psi}^*(\vec{k}) \tilde{\psi}(\vec{k})$$~~

~~$$\frac{\int d^4k \Theta(k^0) 2\pi \delta(k_0^2 - \vec{k}^2 - s)}{2\pi}$$~~

$$\langle \psi | \psi \rangle = \int \frac{ds}{2\pi} \rho_{\varphi\varphi}(s) \int \frac{d^3k}{(2\pi)^3} \tilde{\psi}^*(\vec{k}) \tilde{\psi}(\vec{k}) \int dt_1 dt_2 e^{i\omega_p t_1} e^{-i\omega_p t_2} e^{-ik^0(t_1 - t_2)} f(t_1) f(t_2)$$

forces $\vec{k} = \vec{p}$
and gives $2\omega_p$

$$\int \frac{d^4k}{2\pi} 2\pi \delta(k_0^2 - \vec{k}^2 - s) \Theta(k^0)$$

$$\langle \psi | \psi \rangle = \int_0^\infty ds \frac{\rho(s)}{Z} \int d^4k \theta(k^0) \delta(k^0 - \vec{p}^2 - s) \times \int dt_1 dt_2 e^{it_1(k^0 - \omega_p)} e^{it_2(\omega_p - k^0)} f(t_1) f(t_2)$$

$$= \int_0^\infty ds \frac{\rho(s)}{Z} \left| \int dt f(t) e^{it(\sqrt{p^2 + s} - \sqrt{p^2 + m^2})} \right|^2$$

If $s = m^2$ this is 1.

~~If $\sqrt{s} - m$ is small~~

If $e^{it(\dots)}$ varies significantly over range of $f(t)$,

this phase-cancels. $-t^2/2\sigma^2$

For instance, if $f(t) = \frac{e^{-t^2/2\sigma^2}}{\sqrt{2\pi\sigma^2}}$ ($\int f dt = 1$)

then we get $e^{-\sigma^2(\sqrt{p^2 + s} - \sqrt{p^2 + m^2})^2/2}$ from integral

Kills everything but δ -function

$$\int ds \frac{\rho(s)}{Z} = 1 \text{ and } s \rightarrow m^2 \text{ where } \delta\text{-func. occurs.}$$

My wave packet gives me particle only, with momentum $\approx p$.

Make particle at location $x_1 = \frac{1}{Z} \int d^4x \psi(x - x_1) \psi(x) |0\rangle$

Make more particles:

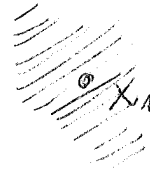
$$\frac{1}{Z^{n/2}} \int d^4y_1 \dots d^4y_n \psi_{p_1}(y_1 - x_1) \dots \psi_{p_n}(y_n - x_n) \psi(y_1) \dots \psi(y_n) |0\rangle$$

works if x_1, \dots, x_n spacelike separated by more than width of wave packets.

Physically

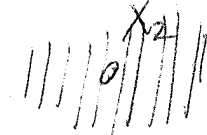
$$\int dy \psi_p(y-x_1) \varphi(y) |0\rangle$$

builds



Wave packet:
phase structure
makes it a
traveling wave
w. momentum p
(approx) at loc. x_1

$$\int dy_1 \int dy_2 \psi_{p_1}(y_1-x_1) \psi_{p_2}(y_2-x_2) \varphi(y_1) \varphi(y_2) |0\rangle$$



packets of
well separated
particles.

evolution: they will fly at each other until packets overlap. And then..... Good Question!

Call a state built this way an "in" state $|\psi_{in}\rangle$

I can do some thing - wide separated, deep-future
onward-moving particles - to build "out" state. $|\psi_{out}\rangle$

Difference: locations, momenta (x_i, p_i) of $|\psi_{in}\rangle$ chosen to
be wide-separated in past. Overlap after state built.

For (x_f, p_f) of $|\psi_{out}\rangle$, choose such that
future evol. will take ever farther apart.

"S-matrix" = $\langle \psi_{out} | \psi_{in} \rangle = \langle \psi_{out} | U(t_f - t_i) | \psi_{in} \rangle$
if you wanna be explicit about time evolution.