Teilchenphysik: Lecture 10: Quantum Electrodynamics



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Our first genuinely useful theory: Quantum Electrodynamics

- Spin- $\frac{1}{2}$ particles: electrons
- Also protons or muons or …
- Spin-1 particles: photons as A^{μ} field
- Interactions: $A_{\mu}J^{\mu}$

Feynman rules? Results for real quantities? We'll see how far we get!

2: Feynman rules for Scalars



Recall the Feynman rules for a scalar: $\mathcal{L} = \frac{1}{2}\phi(-\partial_{\mu}\partial^{\mu} + m^{2})\phi + g\phi^{3}$ ObjectSymbolValue

Incoming line

Outgoing line

Internal line (Propagator)

Vertex

3: Free spin-half



Object

Incoming line (particle)

Incoming line (antiparticle)

Outgoing line (particle)

Outgoing line (antiparticle)

Internal line (Propagator)

$$\mathcal{L}=ar{\psi}(i\gamma^{\mu}\partial_{\mu}-m)\psi$$
Symbol

Value

4: Spin 1 and vertex



$$\begin{split} \mathcal{L} = \frac{1}{4} F_{\mu\nu} F^{\mu\nu} + e A_{\mu} J^{\mu} \simeq \frac{1}{2} A_{\mu} \partial_{\nu} \partial^{\nu} A^{\mu} - e A_{\mu} \bar{\psi} \gamma^{\mu} \psi \\ \text{Symbol} & \text{Value} \end{split}$$

Incoming line

Object

Outgoing line

Internal line (Propagator)

Vertex

5: What are these polarization things?



As you know from classical EM, the *A* field is orthogonal to propagation and there are two polarization states:

$$\epsilon^{(1)}_{\mu}, \ \epsilon^{(2)}_{\mu} \quad \text{with} \quad g^{\mu\nu}\epsilon^{(i)}_{\mu}(\epsilon^{(j)}_{\nu})^* = -\delta_{ij} \quad \text{and} \quad p^{\mu}\epsilon^{(i)}_{\mu} = 0$$

For instance, for p^{μ} in *z* direction and magnitude *p*, we have

$$p^{\mu} = \begin{bmatrix} p \\ 0 \\ 0 \\ p \end{bmatrix} \quad \epsilon_{\mu}^{(1)} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad \epsilon_{\mu}^{(2)} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

Plane polarizations.

Alternative, also useful: circular polarizations

$$\epsilon_{\mu}^{+} = \frac{\epsilon_{\mu}^{(1)} + i\epsilon_{\mu}^{(2)}}{\sqrt{2}}, \qquad \epsilon_{\mu}^{-} = \frac{\epsilon_{\mu}^{(1)} - i\epsilon_{\mu}^{(2)}}{\sqrt{2}}$$

6: Example: electron scatters from a Muon



Vertices have same particle type going out as in!

7: Example: electron-electron scattering



Identical final states!

8: Wait – a minus sign?



The matrix element for $e^-e^- \rightarrow e^-e^-$ has two contributions. The sign on one contribution isn't important since I will square. Relative sign *is* important and there is a minus sign!

Why? Because e- are fermions. The external state

 $|e_1e_2\rangle = -|e_2e_1\rangle$

is antisymmetric on changing "labels" on the electrons. The matrix element picks up a - from this antisymmetry.

Also don't forget to integrate over half of momentum space, or use a factor $\frac{1}{2}$.

9: Example with photons: Compton



10: How to evaluate these?



For *specific* in and out momenta and specific spins, use the known forms of u(p, s) etc and ϵ^i_{μ} . Problems: final state $\bar{u}(p, s)$ change with changing *p*. Most experiments don't measure spin / polarization state. Most beams are an even mix of spins

More useful to ask about spin summed/averaged results

11: Spin sums and averages



Average over initial spin states:

Usually you know the total number of particles in beam, not their spins. Half are one spin, half are the other. *average*.

Sum over final spin states:

Your detector will detect the particle regardless of its spin. Therefore you sould sum each possibility.

$$\left(\frac{1}{2}\right)^{\text{\#incoming}} \sum_{S_{in}} \sum_{S_{out}}$$

12: New simplifications



I really want $\mathcal{M}^*\mathcal{M}$, not \mathcal{M} : if \mathcal{M} contains $\bar{u}(p_4, s_4)\gamma^{\mu}u(p_1, s_1)$, I want

$$\begin{split} \bar{u}(p_4, s_4) \gamma^{\mu} u(p_1, s_1) \times (\bar{u}(p_4, s_4) \gamma^{\nu} u(p_1, s_1))^* &= \bar{u}(p_4, s_4) \gamma^{\mu} u(p_1, s_1) \bar{u}(p_1, s_1) \gamma^{\nu} u(p_4, s_4) \\ (\text{not obvious, you need } (\gamma^{\nu})^* \gamma^0 &= \gamma^0 \gamma^{\nu}) \end{split}$$

Spin sum then includes terms like

$$\sum_{s} u(p_1, s)\bar{u}(p_1, s) = \gamma_{\mu}p_1^{\mu} + mc \quad \text{and} \quad$$

$$\sum_{s} v(p_1, s) \bar{v}(p_1, s) = \gamma_{\mu} p_1^{\mu} - mc$$

(Prove in rest frame, use covariance...) This is reason for weird normalization of *u*, *v*....

13: Turning things into traces



Consider $\bar{u}_1 \gamma^{\mu} u_2 \bar{u}_2 \gamma^{\nu} u_1$

This is (row)(matrix)(column)(row)(matrix)(column)

 $\bar{u}_{1,i}\gamma^{\mu}_{ij}u_{2,j}\bar{u}_{2,k}\gamma^{\nu}_{kl}u_{1,l}$

With indices explicit, I can put symbols where I want:

 $u_{1,l}\bar{u}_{1,i}\gamma^{\mu}_{ij}u_{2,j}\bar{u}_{2,k}\gamma^{\nu}_{kl}$

Now interpret $u_l \bar{u}_i$ as a matrix with (l, i) indices, and $u_j \bar{u}_k$ as a matrix with (j, k) indices. *l* at front and back – trace of product of matrices

$$\operatorname{Tr}(u_1\bar{u}_1)\gamma^{\mu}(u_2\bar{u}_2)\gamma^{\nu} \quad \text{and} \quad \sum_{s_1s_2} \operatorname{Tr}(u_1\bar{u}_1)\gamma^{\mu}(u_2\bar{u}_2)\gamma^{\nu} = \operatorname{Tr}(\gamma^{\alpha}p_{\alpha}+mc)\gamma^{\mu}(\gamma^{\beta}p_{\beta}+mc)\gamma^{\nu}$$

14: Dirac's notation



Dirac thought it takes too long to write $\gamma^{\mu} p_{\mu}$, so he introduced a shorthand:

$$\gamma^{\mu} p_{\mu} \equiv p$$

Stop for a moment to appreciate the compactness of this expression. p^{μ} is a 4-component vector. γ^{μ} are four different 4 × 4 matrices. The tidy expression p means:

$$p = \gamma^{0} p_{0} - \gamma^{1} p^{1} - \gamma^{2} p^{2} - \gamma^{3} p^{3} = \begin{bmatrix} p^{0} & 0 & p^{z} & p^{x} - ip^{y} \\ 0 & p^{0} & p^{x} + ip^{y} & -p^{z} \\ -p^{z} & -p^{x} + ip^{y} & -p^{0} & 0 \\ -p^{x} - ip^{y} & p^{z} & 0 & -p^{0} \end{bmatrix}$$

Good notation plays a big role in making hard calculations feasible.

15: Calculating traces



start with $g^{\mu\nu}g_{\mu\nu} = 4$ and Tr **1** = 4 and $\gamma^{\mu}\gamma^{\nu} + \gamma^{\nu}\gamma^{\mu} = 2g^{\mu\nu}$ **1** Derive: Tr $\gamma^{\mu}\gamma^{\nu} = 4g^{\mu\nu}$ Tr $\gamma^{\mu}\gamma^{\nu}\gamma^{\alpha}\gamma^{\beta} = 4(g^{\mu\nu}g^{\alpha\beta} + g^{\mu\beta}g^{\nu\alpha} - g^{\mu\alpha}g^{\nu\beta})$ Tr $AB = 4A \cdot B$ Tr $AB CD = 4(A \cdot B C \cdot D + A \cdot D B \cdot C - A \cdot C B \cdot D)$ Tr (odd # gammas) = 0

$$\begin{split} \gamma^{\mu}\gamma_{\mu} &= 4\\ \gamma^{\mu} A \gamma_{\mu} &= -2 A\\ \gamma^{\mu} A B \gamma_{\mu} &= 4 A \cdot B\\ \gamma^{\mu} A B C \gamma_{\mu} &= -2 C B A \end{split}$$

16: Real calculations



These tools let you do real calculations. The amount of *algebra* involved is large. But they are totally do-able, with some effort. As long as we work to the lowest order.

Graph theoretically, "tree level." Life gets tough when we do loops....

17: Summary



Feynman rules with spin are more complicated

- Incoming and outgoing lines have u, \bar{v} and \bar{u}, v or $\epsilon_{\mu}, \epsilon_{\mu}^*$
- Vertices have γ^{μ} to connect spin, 4-vector indices
- Propagators have p + m or $-g^{\mu\nu}$ numerators
- Identical external states lead to minus signs now

Calculations possible but clumsy in general. Nicer if you average/sum incoming/outgoing spins, corresponding to usual expt. situation Reduces to evaluating traces of products of gamma matrices. Trace rules....