# Teilchenphysik: Lecture 4: Symmetry I



Another preliminary topic before we discuss actual particles Symmetries help *organize* the theory, so we need to know about them first. You know parts of this story

- What is a symmetry: transformation on space/theory/something which leaves it unchanged
- How do symmetries fit together: mathematical groups
- What do symmetries give us: conservation laws etc
- Important example: angular momentum and spin
- Important example: internal rotations, isospin ...

I don't know if we will reach isospin today but we can try.

## 2: Symmetry at work: my favorite example



I will introduce you to some strongly-interacting (meson) particles:

• "The" pion or pi-meson: really three particles.

 $\pi^+, \pi^0, \pi^-$  with masses 139.57 MeV, 134.98 MeV, 139.57 MeV

- The  $\eta$  meson:  $\eta^0$ , mass 547.86 MeV
- "The"  $\rho$  meson: really three particles.

 $ho^+, 
ho^0, 
ho^-$  all with  $m \simeq 775$  MeV

The pions are the lightest strong-interaction particles. They can only decay weakly  $(\pi^{\pm})$  or through EM  $(\pi^{0})$ , which is slow.

The other two have enough energy to decay to pions, which is faster.

- The  $\rho$  meson decays with a lifetime of  $\tau = \frac{1}{149 \text{ MeV}}$
- The  $\eta$  decays with a lifetime of  $\tau = 1/0.00131$  MeV

Why is the  $\eta$  100,000 times longer lived???

# 3: Explanation: Parity (a symmetry)



The strong interactions respect a symmetry called *parity*. Parity is "reflection in a mirror."

When you reflect in a mirror, Nature stays the same if

- you leave "parity-even" particles' wave functions the same
- ▶ you multiply "parity-odd" particles' wave functions by -1

You saw this with Harmonic Oscillator states in QM.

How do our particles behave under parity?

- $\blacktriangleright \pi^{+0-}$  are parity-odd and spin 0
- $\eta^0$  is parity-odd and spin 0
- $\rho^{+0-}$  are parity-odd but spin 1

Parity conservation:  $\eta \rightarrow \pi \pi$  is forbidden.

 $\eta \rightarrow \pi \pi \pi$  is complex, has barely enough energy ...

But  $\rho^+ \rightarrow \pi^+ \pi^0$  is allowed (*L* = 1 ...)

# 4: What are symmetries good for?



- They organize the states (particles) and fields of the theory.
- They give exact statements about what processes can and cannot occur
- Some (continuous) symmetries lead to *conservation laws*
- Even if a symmetry is not exact, it can explain *patterns* and it can give *good approximate* results which are often systematically improvable
- Therefore we will spend some time understanding them *before* looking at the particle theories themselves.

# 5: Symmetries as groups



A symmetry involves applying a transformation

- on space and/or time (rotation, parity, Lorentz, etc): spacetime symmetry
- on particles themselves or (equivalently) the fields which describe them (EM field, other fields we haven't met yet): internal symmetry

Call the operation of such a transformation *R*. Basic ground rules:

- Identity: the transformation I where nothing changes is a symmetry.
- Product: I can apply one symmetry transformation  $R_1$  and then apply another,  $R_2$ . That gives me a new transformation  $R' = R_2 R_1$  which is also a symmetry.
- ► Inverse: For any transformation *R*, there is a transformation which *undoes* that transformation, R<sup>-1</sup>: R<sup>-1</sup>R = I = RR<sup>-1</sup>
- Associativity:  $(R_1R_2)R_3 = R_1(R_2R_3)$

That makes the set of symmetry transformations a *mathematical group*.

# 6: Simple example





### 7: Different kinds of symmetries



What does the symmetry act on?

- spacetime symmetry:  $x^{\mu} \rightarrow \Lambda^{\mu}{}_{\nu}x^{\nu} + \xi^{\mu}$
- internal symmetry: flip matter  $\leftrightarrow$  antimatter ...

How "big" is the symmetry group?

- Discrete symmetry groups (C, P, T, point groups)
- Continuous symmetry groups (phase rotation, space-rotation, etc)

Does nature *really* respect the symmetry?

- exact symmetries of nature (gauge, spacetime, CPT, B? B L?)
- ▶ approximate but actually broken symmetries (isospin, P, C, T)

Just because a symmetry isn't exact doesn't mean it's useless.

### 8: Continuous symmetries



Continuous symmetries are controlled by continuous (Lie) symmetry groups. These are our favorites because of **Nöther's Theorem**: each "generator" of a continuous symmetry gives us a conserved current.

Spacetime symmetry involves the *Poincaré Group*, which combines translations with the (noncompact) group of Lorentz transforms *SO*(3, 1)

The **Coleman-Mandula theorem** says that the group of symmetries is a simple product of spacetime symmetries  $\times$  internal symmetries.

So what are the possible internal symmetries?

# 9: Possible internal symmetries



Continuous internal symmetries must be *compact Lie groups*. There is a complete classification of all such groups:

- The group U(1) of phase rotations  $e^{i\theta}$
- ▶ The groups *SU*(*N*) of **special unitary** transformations *N* = 2, 3, ...
- ► The groups *SO*(2*N*) of **orthogonal** transformations for even *N*
- The groups SO(2N + 1): same as above but odd N
- ► The groups *SP*(*N*) of symplectic transformations (you never need)
- ▶ A few leftovers: *G*<sub>2</sub>, *F*<sub>4</sub>, *E*<sub>6</sub>, *E*<sub>7</sub>, *E*<sub>8</sub>

#### and any product group built from these.

Beyond-standard-model theorists worry about many of these (SU(5), SO(10)) String theorists are obsessed with  $E_8$  and SO(32).

But the Standard Model only contains U(1), SU(2), and SU(3).

#### 10: Groups and their representations



Particles (or fields) don't generally transform *directly* under the symmetry group. They transform under a *representation* of the group.

Imagine there are a *finite* number of particle-types  $(\pi^+, \pi^0, \pi^-)$  or (p, n) or  $(\rho^+, \rho^0, \rho^-)$  or  $(\eta^0)$ The symmetry mixes them up with each other.

That requires *finite-dimensional* matrices.

Each group element is *represented* by a matrix; the product of two group elements is represented by the product of those matrices.

You have secretly already learned about this, as it's how spin works

#### 11: Reminder: rotations



Rotation on a state  $|\psi\rangle$  performed by operator  $U(\theta_i)$ . generated by angular momentum operators: *z*-rotation:  $U(\theta_z) = \exp(-i\theta_z \hat{J}_z)$ . Rotations don't commute, so  $\hat{J}_i$  operators have *commutation relations* 

$$\begin{array}{ll} \text{commutator:} & \left[\hat{J}_{i}, \, \hat{J}_{j}\right] = i\hbar\epsilon_{ijk}\hat{J}_{k} \\ \\ \text{defining} & \hat{J}_{\pm} \equiv \frac{\hat{J}_{x} \pm i\hat{J}_{y}}{2} , \quad \text{states:} \ |j, m\rangle \ (\text{definite } \hat{J}^{2}, \hat{J}_{z} \text{ values}) \\ \\ & \hat{J}_{z}|j, m\rangle = \hbar m|j, m\rangle \qquad \hat{J}_{\pm}|j, m\rangle = \hbar \sqrt{j(j+1) - m(m\pm 1)}|j, m\pm 1\rangle \end{array}$$

As you know, this forces quantization:  $j \in \{0, 1/2, 1, 3/2, ...\}$  and  $m \in \{j, j - 1, ..., -j\}$ .

# 12: Spin- $\frac{1}{2}$ or Fundamental Representation



Simplest example is spin- $\frac{1}{2}.$  Use  $|\frac{1}{2},\frac{1}{2}\rangle$  and  $|\frac{1}{2},-\frac{1}{2}\rangle$  as basis

$$\begin{split} |\psi\rangle &= c_{\uparrow} \left| \frac{1}{2}, \frac{1}{2} \right\rangle + c_{\downarrow} \left| \frac{1}{2}, -\frac{1}{2} \right\rangle \equiv \begin{bmatrix} c_{\uparrow} \\ c_{\downarrow} \end{bmatrix} \\ \hat{J}_{z} &= \hbar \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & -\frac{1}{2} \end{bmatrix} = \frac{\hbar}{2} \sigma_{z} \\ \hat{J}_{x} &= \hbar \begin{bmatrix} 0 & \frac{1}{2} \\ \frac{1}{2} & 0 \end{bmatrix} = \frac{\hbar}{2} \sigma_{x} \\ \hat{J}_{y} &= \hbar \begin{bmatrix} 0 & \frac{-i}{2} \\ \frac{i}{2} & 0 \end{bmatrix} = \frac{\hbar}{2} \sigma_{y} \end{split}$$
Pauli matrices

Rotation matrices are  $U(\theta_i) = \exp(-i\theta_i\sigma_i/2)$ . They also obey  $[\hat{J}_i, \hat{J}_j] = i\hbar\epsilon_{ijk}\hat{J}_k$ . These *matrix* expressions for  $\hat{J}_i$  and  $U(\theta_i)$  are called a **representation** 

### 13: Spin-1 or adjoint representation



Now my basis has 3 elements:  $|\psi\rangle = c_1|1,1\rangle + c_0|1,0\rangle + c_{-1}|1,-1\rangle$ 

Write this as a column matrix: 
$$|\psi\rangle = \begin{bmatrix} c_1 \\ c_0 \\ c_{-1} \end{bmatrix}$$

$$\hat{J}_{z} = \hbar \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix} \quad \hat{J}_{x} = \frac{\hbar}{\sqrt{2}} \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad \hat{J}_{y} = \frac{\hbar}{\sqrt{2}} \begin{bmatrix} 0 & -i & 0 \\ i & 0 & -i \\ 0 & i & 0 \end{bmatrix}$$

The rotation operator is still  $U(\theta_i) = \exp(-i\theta_i \hat{J}_i)$  but with these new matrix  $\hat{J}$  values. We can also check that  $[\hat{J}_i, \hat{J}_j] = i\hbar\epsilon_{ijk}\hat{J}_k$ .

### 14: Spin-0 or trivial representation!



For a spin 0 particle, the wave function has one component:  $|\psi\rangle = c_0|0,0\rangle$ 

$$\hat{J}_z = \hbar [0] \qquad \qquad \hat{J}_x = \hbar [0] \qquad \qquad \hat{J}_y = \hbar [0]$$

The rotation operator is  $U(\theta_i) = \exp(-i\theta_i \hat{J}_i) = 1$ and  $[\hat{J}_i, \hat{J}_i] = i\hbar\epsilon_{ijk}\hat{J}_k$  is now trivially true!

This representation is "unfaithful." Information about rotations is lost.

Actually, spin-1 loses a tiny detail as well: a 360° rotation is the same as 0°, whereas for spin- $\frac{1}{2}$  there is a -1 which makes them distinct. Difference between *SU*(2) and *SO*(3) ...

# 15: What's general?



- When I have a continuous symmetry, it has generators
- They obey some commutation relations
- States, or particles, form **multiplets**
- The generators act on these through matrices called representation matrices
- Rep. matrices obey the same commutation relations as Generators
- Trivial, "fundamental," and other (usually larger) reps

But what if I combine two particles which are each in some representation?

#### 16: Products of representations



We have seen this for spin. Spin  $j_1$  and spin  $j_2$  combine into states of generic form  $|j_1, m_1\rangle |j_2, m_2\rangle$ 

. .

most generic state:

$$\sum_{m_1=-j_1}^{j_1} \sum_{m_2=-j_2}^{j_2} c_{m_1,m_2} |j_1,m_1\rangle |j_2,m_2\rangle$$

Each piece transforms according to *J* in that rep. Combination is tensor product of the two reps.  $(2j_1 + 1)(2j_2 + 1)$  dimensional. But generally *reducible* 

#### 17: Reducibility for Spin



Product of spin-5/2 and spin-1 for instance:

$$\frac{5}{2} \otimes 1 = \frac{7}{2} \oplus \frac{5}{2} \oplus \frac{3}{2}$$

more generally, if  $j_1 \ge j_2$ ,

$$j_1 \otimes j_2 = \bigoplus_{j=j_1-j_2}^{j_1+j_2} j$$

specifically

$$|j_1m_1\rangle |j_2m_2\rangle = \sum_j C_{mm_1m_2}^{jj_1j_2} |jm\rangle$$

with  $C_{mm_1m_2}^{j_1,j_2}$  the Clebsch-Gordan coefficients (entries in rotation matrix from "natural" to "irreducible" basis)

You know all of this. But this is generic; the same happens for other Lie groups.

#### 18: Summary



Symmetries:

- Transformations on states (spacetime, fields, particle types) which leave "physics" invariant
- Form mathematical groups
- Lead to exact results, conservation laws, organize theories
- Continuous symmetries have
  - group generators with commutation relations
  - states transforming under representations
  - product representations which are reducible

with rotations / angular momentum being a good example you know